

A Brawny Tree

Spyros Symros

$\text{♩} = 72$ Dancing

4

mp

10

A

p *pp*

25

B

f *ff* *subito mp* *pp* *p* *sfz* *p* *ff* *subito p* *ff* *pp* *ppp*

36

C

mp *ppp* *mp* *ppp* *sfz* *mf* *ff*

43

mp *f* *mf* *ff* *mf* *mp*

49

rall.

D

a tempo 3

pp *mf*

58

mf *mp* *mp*

64

E

p *mp* *p* *mp* *p* *mp* *p* *fz* *f* *fz* *f* *fz* *f*

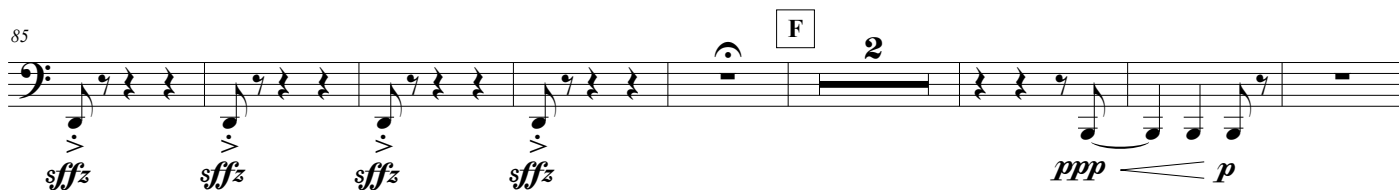
70

ff *sfz* *ff* *sfz* *ff* *sfz* *ff* *sfz* *ff* *sfz* *ff* *sfz* *ff* *sfz* *ff* *sfz* *ff* *sfz*

77



85



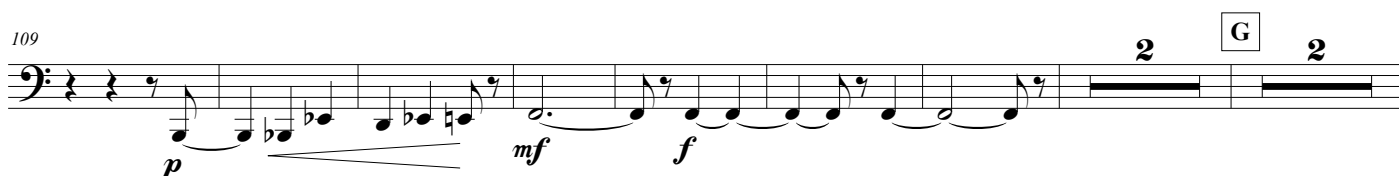
95



102



109



120



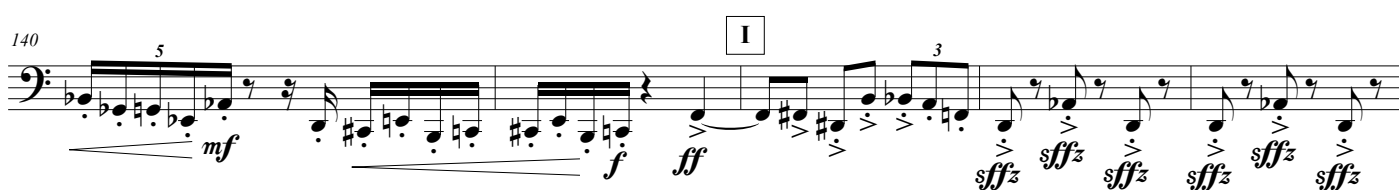
129



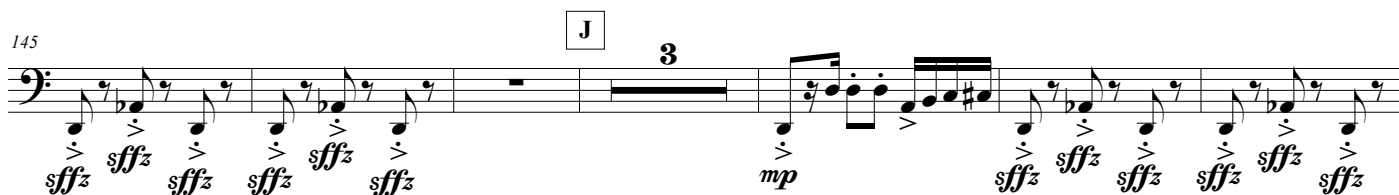
135



140



145



154 **3** **K**

pp *ff*

160 **6** **L**

f *pp*

171 **2**

mp *f* *mf*

177 **M**

ff

184

mp *pp* *mp* *pp* *p* *pp*

The musical score is written in bass clef with a key signature of one sharp (F#). It consists of five systems of music. The first system (measures 154-159) begins with a triplet of eighth notes, followed by a series of eighth and sixteenth notes, with dynamics ranging from *pp* to *ff*. A box labeled 'K' is above measure 155. The second system (measures 160-165) starts with a sixteenth-note triplet, followed by eighth and sixteenth notes, with dynamics *f* and *pp*. A box labeled 'L' is above measure 164. The third system (measures 171-176) features continuous sixteenth-note patterns, with dynamics *mp*, *f*, and *mf*. A box labeled '2' is above measure 175. The fourth system (measures 177-183) contains sixteenth-note patterns with a crescendo leading to *ff*. A box labeled 'M' is above measure 177. The fifth system (measures 184-189) shows a series of notes with slurs and dynamics *mp*, *pp*, *mp*, *pp*, *p*, and *pp*.